



Join the team
IMMERSIVE EXHIBITION
DESIGNER

timelooper.com

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The logo for TimeLooper, featuring the word "timelooper" in a white, lowercase, sans-serif font with a trademark symbol, set against a red rectangular background.

JOB DESCRIPTION:

As the Immersive Exhibition Designer, you will play a crucial role in shaping the visitor experience by combining your expertise in museum design with a deep understanding of digital technologies. You will collaborate with curators, educators, and technical experts to design and develop immersive exhibitions that provide a rich and interactive experience for visitors.

POSITION TYPE:

Full-Time

LOCATION:

Anywhere! Preference for Southeast, US. Availability for virtual meetings is required during east coast business hours, Monday - Friday, 8am to 5pm ET. There is occasional travel for project work.

ABOUT US:

TimeLooper, a cutting-edge firm at the intersection of technology and cultural exploration, is revolutionizing the way we experience history, heritage, and community memory. With a mission to move museum visitors from passive consumers of information to active participants in their learning journey, TimeLooper employs innovative technologies to create immersive, interactive experiences that bridge the gap between the past and the present.

At the heart of TimeLooper's offerings is the commitment to making history come alive through immersive storytelling. Our platform utilizes augmented and virtual reality to recreate historical moments, allowing users to virtually step back in time and witness pivotal events. From museums to iconic landmarks, TimeLooper transports visitors into the moments that shaped history, providing a profound and engaging understanding of our shared heritage.

TimeLooper's immersive exhibition designer leverages TimeLooper's capabilities to develop transformative spaces, seamlessly integrating virtual and augmented reality, 3D projection, digital interactives, and artificial intelligence elements into their exhibits. This partnership of new and traditional allows for a more profound connection between the artifacts on display and the stories they tell. Visitors can delve into the past, experiencing historical events in a visceral and interactive manner that transcends traditional museum experiences.

KEY RESPONSIBILITIES:

Story Development: Participates collaboratively as a team member in the story development and conceptual design of new and revised exhibits that bring together innovative guest experiences, synthesizing historical content and contemporary stories, interpretive best practices, and engaging exhibit design techniques.






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Visually stunning exhibitions
that align with the museum's mission

Visitor Experience Design: Creates concepts, strategies, and roadmaps for the development of digital exhibition experiences that are supportive of learning and guest experience objectives and supportive of institutional priorities

Exhibition Design: Creates immersive and visually stunning exhibition designs that align with the museum's mission and curatorial goals. Incorporate traditional design elements, such as layout, lighting, and physical artifacts, to enhance the overall visitor experience.

Digital Design: Lead the conceptual design and deployment of digital technologies into museum exhibitions. Develop interactive displays, augmented reality (AR), virtual reality (VR), and other digital experiences to engage and educate visitors.

Content Development: Collaborate with curators and content creators to ensure that digital experiences complement and enhance the narrative of each exhibition. Create compelling and educational content that can be delivered through various digital platforms.

Technology Selection: Stay up-to-date with emerging technologies and trends in the field of museum exhibition design. Recommend and select appropriate digital tools and platforms for each exhibition project.

Project Management: Manage exhibition design projects from concept to completion. Coordinate with cross-functional teams, including artists, technicians, and contractors, to ensure timely and on-budget execution.

Accessibility and Inclusivity: Ensure that all exhibition designs and digital experiences are accessible to a diverse range of visitors, including those with disabilities. Implement inclusive design principles to provide equal access to all.

WHO YOU WILL COLLABORATE WITH:

- Our **Chief Creative Officer** who is responsible for setting the overall creative direction of the exhibition
- Our **Head of Interpretation** who supports our clients to develop their interpretive storylines
- Our **Head of Visitor Experience/Product** who ensures that the exhibition is designed to serve the visitor and advance the story
- **Clients!**

QUALIFICATIONS

- Bachelor's degree, preferably in Museum Studies, Exhibition Design, Graphic Design, Fine Arts, or a related field. Master's degree is a plus but not required.
- Proven experience in museum exhibition design, including a portfolio showcasing successful projects, with a minimum of three years full-time professional experience in the field.
- Capable in design software such as Adobe Creative Suite, and digital content creation tools.
- Capable of conceptual digital design with technologies, including AR, VR, interactive displays, artificial intelligence and multimedia installations is a plus.




- Knowledge of accessibility standards and best practices in museum design.
- Excellent project management skills, with the ability to manage multiple projects simultaneously.
- Strong communication and collaboration skills, with the ability to work effectively in cross-functional teams.
- Passion for culture, history, and education.

WHY WORK AT TIMELOOPER?

- Because you want to change the world one person at a time. You believe that well-curated museum experiences can create agents of social justice and allyship.
- You want to transform future museum spaces from passive exhibitions into dynamic, interactive experiences oriented towards social justice and facilitating change in the communities we serve
- You are excited to embrace multidisciplinary approaches to exhibition design
- You are excited by an ownership culture where you will be “thrown into the deep end” and expected to own work streams immediately without micromanagement
- Global team and clients worldwide with the opportunity to travel
- Flexible Work Schedule - just get the job done, no clocking in and out
- 401(K) retirement plan with employer match
- Paid time off
- Ten (10) paid holidays
- Salary commensurate with experience, \$60K-\$90K

HOW TO APPLY

Interested candidates should submit the following to jobs@timelooper.com:

- A resume detailing relevant experience and qualifications.
- A cover letter outlining your interest in the position and your vision for immersive exhibition design. If it is a canned response, the application will be thrown in the can!
- A portfolio showcasing previous museum exhibition design work, including digital integration projects.

Please note the application process requires a portfolio submission for consideration.

OUR PROCESS

- In the first interview, we want to learn more about your background and interests and answer any questions you may have
- Thereafter, in the second interview, you will be given a museum design case study to prepare
- In the third interview, you will be given the opportunity to meet a broader selection of team members

TimeLooper is an equal opportunity employer. We seek candidates from diverse backgrounds to apply. TimeLooper celebrates diversity and is committed to treating all applicants & employees fairly based on their abilities, achievements, and experience without regard to race, national origin, sex, age, disability, veteran status, sexual orientation, gender identity or any other classification protected by law.

**JOIN US IN CREATING UNFORGETTABLE MUSEUM EXPERIENCES THAT
INSPIRE AND EDUCATE VISITORS THROUGH THE FUSION OF TRADITIONAL
MUSEUM DESIGN AND CUTTING-EDGE DIGITAL TECHNOLOGIES.**

APPLICATION DEADLINE:
January 11, 2024

SUBMIT APPLICATION TO:
jobs@timelooper.com